

The team must participate in a minimum of eight (8) games, prior to competing at OFSAA.

4. ELIGIBILITY SHEETS

Eligibility sheets are due to the NCAA Convener 24 hours prior to the first league game.

5. GAME TIME

The first game of a double-header will start at 3:00 (no earlier without Convener's knowledge and both Principals' permission). The second part of the double-header will start 15 minutes after the completion of the first match unless a mutually agreeable start time is agreed upon by both coaches.

WARM UP:

The warm up will consist of a 5-5-5 format.

Five (5) minutes will be common time for on court warm up, five (5) minutes for the team serving first at the net; five (5) minutes for the team receiving first at the net.

6. HOME SCHOOL RESPONSIBILITIES

- Set the net up in advance and at the correct height: Junior Boys - 235 cm. and Senior Boys - 243 cm.
- Referee "stands" must be secure and safe. Proper official stands should be used. This does not mean a box horse/chair/desk.
- Provide 2 competent line persons. Do not expect the visiting to provide a line person;
- Provide 1 competent scorekeeper.
- Warm-up Equipment: Schools are responsible for providing their own warm-up balls.
- Use a ball mutually accepted by the two teams playing the game, OR the official OFSAA sponsored ball, OR a ball chosen by the official/referee for that game.
- All schools should be using NCAA score sheets or facsimile.

7. PAYMENT OF OFFICIALS

The home team is responsible for payment of officials for all league and play-off games. The amount will be announced at the first meeting. The visiting team is responsible for transportation costs to and from the competition.

If a gate is charged at an NCAA league or play-off game then all expenses will be paid from the gate (referees, minor officials, linesmen, security, score keepers, etc.) and the remainder of the gate will be divided equally between the home and visiting team.

In the event a play-off game is played at a neutral site then the cost of officials will be shared equally between participating teams.

8. REPORTING SCORES

The home team will report the scores to the NCAA Convener .

9. OFFICIALS

All officials must be certified and registered by the Niagara District of Volleyball Officials.

If a referee does not show, there will be an agreement between the 2 coaches to find the best qualified person present to referee and continue the match(es) if available.

10. OFFICIAL RULE BOOK

The official rule book will be the OVA - Official Rule Book

11. FORFEITING GAMES/MATCHES

a) If a team is not present at the scheduled start time, the first set is forfeited. After 15 minutes, the second set is forfeited. After an additional 15 minutes the third set and consequently the match is forfeited. This will be followed if the team does not have a justifiable reason.

b) In the event that a coach is removed from a volleyball game, and there is no coach on the bench to finish the match, the match will be forfeit.

The following policies are in place for game forfeitures:

- (1) Should a team forfeit a game with less than 48 hours' notice, all costs associated with the game shall be charged to the forfeiting school.
- (2) Should a team forfeit a game, the forfeiting team will be given a loss as a result of the forfeit.
- (3) Should a team forfeit two (2) games during regular season play, the team shall be removed from the league and all points earned in games played against that team shall be removed from league standings.
- (4) A team that forfeits a game during the regular season loses all rights with regards to tie breaking procedures. (ie if the team is tied for 3rd, the team will be relegated to 4th place).
- (5) A team that forfeits a playoff game shall also forfeit the right to play any further playoff games at the current or subsequent level of playoffs (ie when two teams qualify for SOSSA). (April 2016)

12. SCORING/SETS

- All JUNIOR matches will be best 2 out of 3. If the 3rd game is not needed a 3rd game to 25 will be played. Junior finals will be a best 3 of 5 match.
- All SENIOR matches will be best 3 out of 5;
- If a JUNIOR or SENIOR match is tied 1-1 or 2-2, the 3rd. or 5th and deciding game is played to 15 points with a minimum lead of 2 points.
- All matches will use the rally point scoring system.
- Each rally wins a point;
- If the receiving team wins a rally, it gains the right to serve and a point, while the players rotate one position clockwise before their team serves.
- A set is won by the team which scores 25 points first with a minimum lead of 2 points. If the game is tied 24-24, the game is continued until a 2 point lead is achieved (e.g, 27-25 or 34-32 etc.).

13. SERVICE

- On a serve the server is allowed only one toss; if he/she tosses the ball and it falls to the floor, this is counted as a missed serve. That is, there is no longer a second attempt to serve.
- On service..... a ball TOUCHING THE NET ON SERVICE and dropping into the playing area is in play. (Re: OFSAA Bulletin, #3 June 2000 –page 21)

14. SUBSTITUTIONS

EACH TEAM is allowed 12 substitutions in any one set.

- There is no limit to the number of times a player may leave or re-enter the set as long as the maximum number of 12 substitutions is adhered to and as long as they leave or re-enter for the same player.
- Once you have a designated partner, that person is the only player that you may leave or re-enter the set for (this may change between sets).
- These substitutions may occur at any point in the set.
- All other substitution rules must be followed.

15. THE LIBERO PLAYER

OFSAA recognizes the use of the LIBERO player. Zone recognizes the Libero player. The use of the Libero is a coaching option. If you choose never to designate a Libero player - that is your choice.

From Rule 20 of the Volleyball Canada 2001/2002 Indoor Rulebook:

20.1: DESIGNATION OF THE LIBERO:

20.1.1 : Each team has the right to designate among the list of 12 players one (1) specialized defensive player "Libero".

20.1.2 : The number of the Libero is to be recorded on the line-up sheet for

each set. 20.1.3: The Libero can be neither team captain nor game captain.

20.2: EQUIPMENT:

The Libero must wear a uniform whose jersey must contrast in color with that of the other members of the team. The Libero uniform may have a different design but it must be numbered like the rest of the team members.

20.3: ACTIONS INVOLVING THE LIBERO:**20.3.1 : THE PLAYING ACTIONS:**

20.3.1.1 :The Libero is allowed to replace any player in a back row position.

20.3.1.2 :He/she is restricted to perform as a back row player and is not allowed to complete an attack hit from anywhere (including playing court and free zone) if at the moment of the contact, the ball is entirely higher than the top of the net.

20.3.1.3 :He/she may not serve, block, or attempt to block.

20.3.1.4 :A player may not complete an attack hit from higher than the top of the net. If the ball is coming from an overhand finger pass (one or two hands) by a Libero in his/her front zone, the ball may be freely attacked if the Libero makes the same action from behind the front zone.

20.3.2 : REPLACEMENT OF PLAYERS:

20.3.2.1 :Replacements involving the Libero are not counted as regular substitutions. They are unlimited, but there must be a rally between two Libero replacements. The Libero can only be replaced by the player whom he/she replaced.

20.3.2.2 :Replacements must only take place while the ball is out of play and before the whistle for service. At the start of each set, the Libero cannot enter the court until the referee has checked the starting line-up.

20.3.2.3:A replacement made after the whistle for service but before the service hit should not be rejected but must be the object of a verbal warning after the end of the rally. Subsequent late replacements must be subject to delay sanction.

20.3.2.4 :The Libero and the replacing player may only enter or leave the court by the sideline in front of their team bench between the attack line and end line.

20.3.3 : RE-DESIGNATION OF NEW LIBERO:

For OFSAA, and therefore for ZONE competition, a team may re-designate the Libero player at the beginning of each set. (As per OVA youth competition rules).

20.3.3.1 :In case of an injury to the designated Libero and with the previous approval of the first referee, the coach can re-designate as a new Libero, one of the players not on the court at the moment of the re-designation. The injured Libero may not enter to play for the remainder of the match. NOTE: In OFSAA and ZONE competition, where you can re-designate at the beginning of each set, the injured Libero could recover and be re-designated for the beginning of the next set.

20.3.3.2

16. LEAGUE AND PLAY-OFF FORMAT FOR NCAA BOYS' VOLLEYBALL

All participating schools are expected to send a representative to the NCAA Individual Sport Body Meeting to provide input into the league and play-off format. The final format for league competition and play-offs will be approved by the Executive Committee, in consultation with school Principals.

League and Play off structure for NCAA

The NCAA will have Junior and senior league and play off structures.

8 team leagues-everybody plays each other once, top two for NCAA title. All teams break out for appropriate **Zone representative** game (example Zone 4 AA). Higher league position is the home team.

7 team leagues- everybody plays each other once, top two for NCAA title. All teams break out for appropriate **Zone representative** game (example Zone 4 AA). Higher league position is the home team.

6 team leagues- everybody plays each other once, top two for NCAA title. All teams break out for appropriate **Zone representative** game (example Zone 4 AA). Higher league position is the home team.

5 team leagues- everybody plays a home and home, top two NCAA title. All teams break out for appropriate **Zone representative** game (example Zone 4 AA). Higher league position is the home team.

4 team leagues- everybody plays a home and home, top two NCAA title. All teams break out for appropriate **Zone representative** game (example Zone 4 AA). Higher league position is the home team.

3 teams leagues every team plays each other twice, 1st gets a bye and plays the winner of 2nd vs 3rd

2 team leagues – league and exhibition games are played followed by a one game NCAA final

1 team leagues – exhibition games are played. The team moves on to their Zone Final.

*Leagues with fewer than 6 teams and unique circumstances may have the structure changed in order to accommodate due to weather, travel, safety (ex Slo Pitch, Baseball Football)

*A **Zone representative** game is needed to determine who will represent the NCAA for the Zone championship against the NRHSAA and SOSSA qualification

The Zone representative game is played if there is a second place team in that Zone and level and they accept the game being played: the team higher in the standings will be home (tiebreaker rule may be needed-see constitution). If the NCAA final is also the Zone representative game, that game will act as the Zone representative game also.

17. TIE BREAKING PROCEDURES

These procedures will be used when determining a play-off position when a league schedule leads to playoffs:

- (1) Record between tied teams;
- (2) Record against teams higher in the standings (1 above, then 2 above, etc.);
- (3) Record against teams lower in the standings (1 below, then 2 below, etc.);
- (4) Other sport specific rules agreed to by Program Chairs
- (5) (a) Coin flip to determine play-off position only. The conveners will perform the coin flip. The school that is alphabetically highest will have heads in the coin flip. The convener will notify schools of the results.
- (b) Play-off on a neutral field/court or a coin flip for home field if both coaches agree, if it is to determine the final play-off position.
- (c) If the tie breaking procedures found in the NCAA Volleyball policies cannot break ties where one or more teams face elimination, we may follow OFSAA rules to break multiple ties for volleyball.
- (d) In the event of a multiple team tie, and where existing tie breaking policies cannot be applied, the convener in consultation with the NCAA Executive and the schools involved will determine a tie-breaking procedure.

18. ZONE QUALIFICATION TO SOSSA

1 champion from each zone will go to SOSSA.

The NCAA constitution will govern all NCAA sports.