

BADMINTON – CO-ED

1. SEASON OF PLAY

Co-Ed = Winter

2. LEVELS OF COMPETITION

Novice Junior Senior

3. EVENTS

Boys' Singles Girls' Singles Mixed Doubles
Boys' Doubles Girls' Doubles

- A competitor may enter one (1) event.
- Each school may submit two (2) entries per event.
- Open if offered in the senior girls' and senior boys' singles events only.

a) High School Division:

- i) A badminton player who exclusively trains with a competes with/for their high school and does not train or compete with/for any other badminton program.
- ii) A badminton player in grade nine (9) is eligible who ceased to compete with/for any badminton program in the three (3) years prior to the beginning of the school year.
- iii) A badminton player in grade ten (10) or above is eligible who ceased to compete with/for any badminton program in the three (3) years prior to the beginning of the school year

b) Open Division:

- i) All other badminton players (ie. Not high school badminton players as defined above) who meet the SOSSA and OFSAA eligibility requirements and who are bona fide members of the school program are classified as Open participants. All appeals can be made to the OFSAA Badminton Sports Advisory Committee prior to January 1st of the school year.

c) Substitutes:

- i) Substitutes will be allowed in Sub-Zone prior to the beginning of the start of the Sub Zone qualifying tournament. These athletes must be listed on the eligibility sheet.
- ii) Substitutes will not be allowed in Zone. No substitutes will be permitted to change from one category to another for the Zone Championship.

4. ELIGIBILITY

a) Team eligibility

A school/team school must conduct a 'bona fide' high school program consisting of a minimum of ten (10) practices during the competitive season in which athletes are participating under the supervision of a teacher-coach as certified by the school principal.

b) Student Eligibility

To represent the school the student must be eligible under the SOSSA and OFSAA constitution.

A school must participate in the Association Championship or qualifying event and one (1) separate additional tournament.

Novice: the individual's birth certificate indicates that he/she has not reached his/her 14th birthday by January 1st prior to the start of the school year in which the competition is held.

Junior: the individual's birth certificate indicates that he/she has not reached his/her 15th birthday by January 1st prior to the start of the school year in which the competition is held.

Senior: the individual's birth certificate indicates that he/she has not reached his/her 19th birthday by January 1st prior to the start of the school year in which the competition is held.

5. ELIGIBILITY SHEET

Eligibility sheets are to be entered in the OFSAA HUB at least 24 hours prior to the team's first game.

Due date for the Sub-Zone and Zone player lists will be determined by the tournament convenors and communicated to all coaches.

6. UNIFORMS

The badminton "uniform can either be 90% white or recognized PE/school badminton uniform".

It is the responsibility of the coaches to see that teams are properly attired. Doubles and mixed players must wear similar uniforms.

Player may wear headgear or track pants for religious/medical reasons in consultation with the convenors. Doubles and mixed players must wear similar uniforms (including shorts). Student athletes must remain fully clothed in the appropriate team uniform in the competition area and use the designated locker room or change area to change to and from competition attire. Incidents of non-compliance shall be forwarded to the convenors for resolution.

It is the responsibility of the coaches and players, not the convenors, to make certain all players are properly attired. Dress code will be checked at the on-deck area by officials or convenor. Inappropriately dressed

competitors or competitors not abiding to the dress code will not be allowed to play and will forfeit their match.

7.EQUIPMENT

All competitors participating in Sub-Zone and Zone must wear protective eye wear whenever they are on the court. Protective eyewear must meet **ASTMF803 or equivalent** approval.

Schools must bring their own racquets and practice shuttles. Game shuttles will be provided.

The Sub-Zone and Zone convenors shall select the recommended shuttle used by SOSSA/OFSAA (Yonex Mavis 350). The colour (white or yellow) shall be decided by the convenor according to gym visibility.

8.SUB-ZONE FORMAT

Modified double elimination with no challenge match for second place. Top 4 individuals/teams advance to the Zone final.

9.ZONE FORMAT

Modified double elimination with no challenge match for first place. Top 2 individuals/teams move on to SOSSA.

10.START TIMES

The convenor will determine tournament start times.

11.ENTRY FEES

A fee will be charged to cover the cost of the shuttles at Sub-Zone and Zone.

12.OFFICIALS

Competitors will act as their own officials.

13.BADMINTON TOURNAMENT RULES

a) Simplified Rally Points Scoring System: Rally point Scoring System Adopted by IBF, CBA, OBA, SOSSA and OFSAA Badminton.

A match consists of the best of three (3) games of twenty-one (21) points. [Sub-zone convenors have the right to adjust rally points scoring dependent upon the number of entries and timing constraints.]

The side winning a rally adds a point to its score.

A twenty (20) all, the side which games a two (2) point lead first, wins that game.

At twenty-nine (29) all, the side scoring the 30th point, wins that game.

The side winning a game serves first the next game.

b) Intervals and Change of Ends

When the leading score reaches 11 points, players have a sixty (60) second interval.

A two (2) minute interval between each game is allowed.

In the third game, players change ends when a side scores eleven (11) points.

c) Points – Singles

At the beginning of the game and when the score is even, the server serves from the right service court. When the score is odd the server scores from the left service court

If the server wins a rally, the server scores a point then then serves again from the alternate service court.

If the receiver wins a rally, the receiver scores a point and becomes the new server.

d) Points – Doubles

There is only one (1) serve in doubles (see below). At the beginning of the game and when the score is even, the server serves from the right court. When the score is odd, the server serves from the left court.

If the serving side wins a rally, the serving side scores a point, and the same server serves again from the alternate service court.

If the receiving side wins a rally, the receiving side scores a point. The receiving side becomes the new serving side.

The player of the receiving side who served last stays in the same service court from where he served last. The reverse pattern applies to the receiver's partner.

The players do not change their respective service courts until they win a point when their side is serving.

e) Service Court Errors

A service court error has been made when a player (i)Has served or received out of turn; or (ii) has served or received from the wrong service court. If a service court error has been discovered, the error shall be corrected, and the existing score shall stand.

If players commit an error in their position on the court, whether receiving or serving, the error is corrected when the mistake is discovered.

f) Faults

A fault committed by one team (or player) will count as a point for the other team (or player).

- (a) If serving, (i) the shuttle, at the instant of being struck, is higher than the server's waist, or (ii) if at the instant of the shuttle being struck the shaft of the racquet be not pointing in a downward direction to such an extent that the whole of the head of the racquet is discernibly below the whole of the server's hand holding the racquet.
- (b) If, in serving the shuttle falls into the wrong service court (ie., into the one not diagonally opposite to the server) or falls short of the short service line or beyond the long service line, or outside the side boundary lines of the service court into which service is in order.
- (c) If the server's feet are not in the service court from which service is at the time being in order, or if the feet of the players receiving the service are not in the service court diagonally opposite until the service is delivered.
- (d) If before or during the delivery of the service any player makes preliminary feints or otherwise intentionally balks his opponent, or if any player deliberately delays serving the shuttle or in getting ready to obtain an unfair advantage.
- (e) If, either in service or play, the shuttle falls outside the boundaries of the court, or passes through or under the net, or fails to pass the net, or touched the roof or side walls, or the person or dress of a player. (A shuttle falling on a line shall be deemed to have fallen in the court or service court of which such line is a boundary).
- (f) If the shuttle "in play", is struck before it crosses to the striker's side of the net. (The striker may, however, follow the shuttle over the net with his racquet in the course of his stroke).
- (g) If, when the shuttle is "in play", a player touches the net or its supports with racquet, person or dress.
- (h) If the shuttle be held on the racquet (i.e. caught or slung) during the execution of a stroke; or if the shuttle be hit twice in succession by the same player with two strokes; or if the shuttle be hit by a player and his partner successively.
- (i) If, in play, a player strikes the shuttle (unless he thereby makes a good return) or is struck by it, whether he is standing within or outside the boundaries of the court.
- (j) If a player obstructs an opponent.

g) General

The server may not serve until his/her opponent is ready, but the opponent shall be deemed to be ready if a return of the service is attempted.

The server and the player served to must stand within the limits of their respective service courts (as bounded by the short and long service, the center, and side lines), and some part of both feet of these players must remain in contact with the surface of the court in a stationary position until the service is delivered. A foot on

or touching a line in the case of either the server or the receiver shall be held to the outside his service court [Vide Law 14©]. The respective partners may take up position, provided they do not block the vision of, or otherwise obstruct an opponent.

If a player has a chance of striking the shuttle in a downward direction when quite near the net, his opponent must not put his racquet near the net on the change of the shuttle rebounding from it. This is obstruction within the meaning of Law 14(j). A player may, however, hold up his racquet to protect his/her face from being hit if he/she does not thereby balk his opponent.

Play shall be continuous from the first service until the match be concluded.

Under no circumstances shall play be suspended to enable a player to recover his/her strength or wind, or to receive instruction or advice.

14.PLAYERS' AND COACHES RESPONSIBILITIES

At the Sub-Zone and Zone tournament each player and/or coach must:

- Fill out the tournament entry forms correctly and completely. Submit entry to the tournament convenor before the deadline.
- Arrive at the site thirty (30) minutes prior to the start of competition to check-in and warm-up. Report to the draw desk on time. If it is necessary to default, notify the tournament convenor as soon as possible.
- Each player must be ready to take the court immediately when their name is called. A delay of more than five (5) minutes will result in a disqualification.
- Three (3) minute warm-up on the court before a players first game only.
- Extra racquets, shuttles or other necessities should be by the court but not in the way.
- If there is no Umpire, the server, before each serve, should call the score clearly enough for partner and opponents to hear.
- A player must not keep an opponent continually waiting to wipe glasses or racquet handle.
- Should an equipment emergency occur, broken racquet, ripped shorts, etc. a player must inform the Umpire or opponent and return as quickly as possible.
- An injured player must make a fast decision whether he/she is able to continue or not and inform the umpire or opponent. A 5-minute injury timeout is allowed. After this the player must continue or forfeit.
- When no linesmen are available, players call lines on their respective sides. If you are outplayed and are unable to see where the shuttle lands, it should be called "in". Fair and sporting opponents will correct your call if the shuttle lands out.
- Do not cheat by serving or receiving illegally. Se Rule No. 14 in the C.B.A. Handbook for serving, and 17c for referencing.
- Players must not create a disturbance on the court to interfere in any way with play on other courts.

- Rude remarks, swearing or using course language on the courts is prohibited.
- On completion of a match, the winner reports the scores immediately to the draw desk.

15.MEDICAL

Qualified first aid personnel and equipment shall be available at the championship site. Coaches shall provide all consumable medical supplies (ie. Tape, band aids) for athletes. The convenor or qualified official will determine suitable time permitted to treat injuries and match removal if necessary.

16.APPEALS AND PROTESTS

If a school(s) wish to proceed with a protest, see the Niagara Catholic Athletic Association Constitution for further direction.

17.ADVANCING TO SOSSA

The SOSSA Badminton Tournament will have two (2) representatives in each event advancing from Niagara Catholic Athletic Association Zone 2.

SOSSA Senior Badminton: Each zone will be allowed to send two male and female open, and two male and female high school entries to SOSSA singles badminton.